

Section 12.4: The Cross Product

Reviewing the Determinate

The determinate of a 2x2 matrix is computed by

$$\begin{vmatrix} a & b \\ c & d \end{vmatrix} = ad - bc$$

The determinate of a 3x3 matrix is computed by

$$\begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix} = a_1 \begin{vmatrix} b_2 & b_3 \\ c_2 & c_3 \end{vmatrix} - a_2 \begin{vmatrix} b_1 & b_3 \\ c_1 & c_3 \end{vmatrix} + a_3 \begin{vmatrix} b_1 & b_2 \\ c_1 & c_2 \end{vmatrix}$$

Example: Find the determinate of this matrix.

$$\begin{vmatrix} 1 & 3 & 4 \\ 5 & 0 & 2 \\ -3 & 6 & 7 \end{vmatrix} = 1 \begin{vmatrix} 0 & 2 \\ 6 & 7 \end{vmatrix} - 3 \begin{vmatrix} 5 & 2 \\ -3 & 7 \end{vmatrix} + 4 \begin{vmatrix} 5 & 0 \\ -3 & 6 \end{vmatrix}$$

$$= 1 \left[0(7) - (2)(6) \right] - 3 \left[5(7) - (-3)(2) \right] + 4 \left[5(6) - (-3)(0) \right]$$

$$= 1 (0 - 12) - 3 (35 - -6) + 4 (30 - 0)$$

$$= 1 (-12) - 3 (41) + 4 (30)$$

$$= -12 - 123 + 120 = -15$$

Example: Find the determinate of this matrix.

$$\begin{vmatrix} 1 & 3 & 4 \\ 5 & 0 & 2 \\ -3 & 6 & 7 \end{vmatrix}$$

$$\begin{array}{r} 1 \\ 35 \\ \underline{3} \\ 105 \end{array}$$

$$= 1(0)(7) + (3)(2)(-3) + 4(5)(6) - (-3)(0)(4) - (6)(2)(1) - (7)(5)(3)$$

$$= 0 + -18 + 120 - 0 - 12 - 105$$

$$= 120 - 30 - 105$$

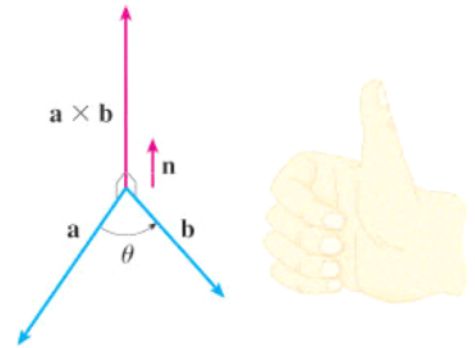
$$= -15$$

Pg 2: cross product

Definition: If \mathbf{a} and \mathbf{b} are two nonzero three-dimensional vectors, the cross product of \mathbf{a} and \mathbf{b} is the vector

$$\mathbf{a} \times \mathbf{b} = (|\mathbf{a}||\mathbf{b}|\sin(\theta)) \mathbf{n}$$

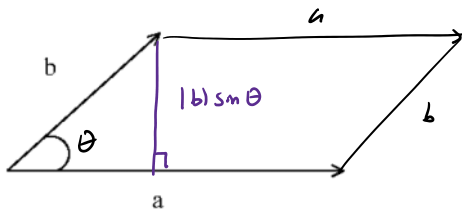
where θ is the angle, $0 \leq \theta \leq \pi$, between \mathbf{a} and \mathbf{b} and \mathbf{n} is a unit vector perpendicular to both \mathbf{a} and \mathbf{b} and whose direction is given by the **right-hand rule**: If the fingers of your right hand curl through the angle θ from \mathbf{a} to \mathbf{b} , then your thumb points in the direction of \mathbf{n} .



Note: $\mathbf{a} \times \mathbf{b} \neq \mathbf{b} \times \mathbf{a}$

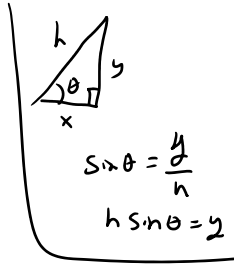
Note: Two non-zero vectors, \mathbf{a} and \mathbf{b} , are parallel if and only if $\mathbf{a} \times \mathbf{b} = \mathbf{0}$

Geometric Interpretation:



$$\vec{a} \times \vec{b} = (|\vec{a}| |\vec{b}| \sin \theta) \vec{n}$$

$|\vec{a} \times \vec{b}| = |\vec{a}| |\vec{b}| \sin \theta$
 is Area of the
 parallelogram created by the
 vectors \vec{a} & \vec{b} .



Properties of the Cross Product: If \vec{a} , \vec{b} , and \vec{c} are vectors and d is a scalar, then

- $\vec{a} \times \vec{a} = \vec{0}$
- • $\vec{a} \times \vec{b} = -(\vec{b} \times \vec{a}) = -\vec{b} \times \vec{a}$
- • $(d\vec{a}) \times \vec{b} = d(\vec{a} \times \vec{b}) = \vec{a} \times (d\vec{b})$
- $\vec{a} \times (\vec{b} + \vec{c}) = \vec{a} \times \vec{b} + \vec{a} \times \vec{c}$
- $(\vec{a} + \vec{b}) \times \vec{c} = \vec{a} \times \vec{c} + \vec{b} \times \vec{c}$

Definition: If $\vec{a} = \langle a_1, a_2, a_3 \rangle$ and $\vec{b} = \langle b_1, b_2, b_3 \rangle$, then

$$\vec{a} \times \vec{b} = \langle a_2 b_3 - a_3 b_2, a_3 b_1 - a_1 b_3, a_1 b_2 - a_2 b_1 \rangle$$

$$\vec{a} \times \vec{b} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix} = \begin{vmatrix} a_2 & a_3 \\ b_2 & b_3 \end{vmatrix} \mathbf{i} - \begin{vmatrix} a_1 & a_3 \\ b_1 & b_3 \end{vmatrix} \mathbf{j} + \begin{vmatrix} a_1 & a_2 \\ b_1 & b_2 \end{vmatrix} \mathbf{k}$$

$$= (a_2 b_3 - b_2 a_3) \mathbf{i} - (a_1 b_3 - b_1 a_3) \mathbf{j} + (a_1 b_2 - b_1 a_2) \mathbf{k}$$

Example: Compute the following for the vectors $\mathbf{a} = \langle 1, 3, 4 \rangle$ and $\mathbf{b} = \langle 2, -5, 6 \rangle$.

$$\begin{aligned}
 \text{A) } \mathbf{a} \times \mathbf{b} &= \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 1 & 3 & 4 \\ 2 & -5 & 6 \end{vmatrix} = \begin{vmatrix} 3 & 4 \\ -5 & 6 \end{vmatrix} \mathbf{i} - \begin{vmatrix} 1 & 4 \\ 2 & 6 \end{vmatrix} \mathbf{j} + \begin{vmatrix} 1 & 3 \\ 2 & -5 \end{vmatrix} \mathbf{k} \\
 &= \left[(3)(6) - (-5)(4) \right] \mathbf{i} - \left[(1)(6) - (2)(4) \right] \mathbf{j} + \left[1(-5) - (2)(3) \right] \mathbf{k} \\
 &= (18 - -20) \mathbf{i} - (6 - 8) \mathbf{j} + (-5 - 6) \mathbf{k} \\
 &= 38 \mathbf{i} + 2 \mathbf{j} - 11 \mathbf{k} = \langle 38, 2, -11 \rangle
 \end{aligned}$$

$$\begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} & | & \mathbf{i} & \mathbf{j} \\ 1 & 3 & 4 & | & 1 & 3 \\ 2 & -5 & 6 & | & 2 & -5 \end{vmatrix}$$

$$\begin{aligned}
 &18\mathbf{i} + 8\mathbf{j} - 5\mathbf{k} - 6\mathbf{k} - 20\mathbf{i} - 6\mathbf{j} \\
 &= 38\mathbf{i} + 2\mathbf{j} - 11\mathbf{k}
 \end{aligned}$$

$$\text{B) } \mathbf{b} \times \mathbf{a} = -(\mathbf{a} \times \mathbf{b}) = \langle -38, -2, 11 \rangle$$

$$\text{C) } \mathbf{a} \cdot (\mathbf{a} \times \mathbf{b}) = 0$$

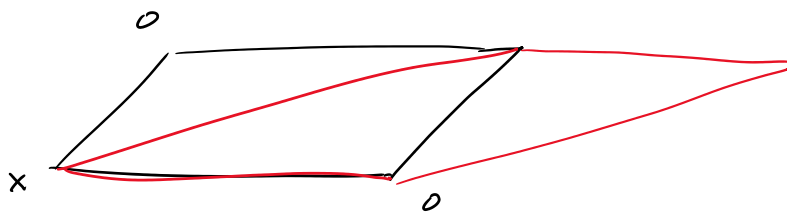
Example: Find a vector orthogonal to the plane determined by the points $A(1, 2, 3)$, $B(4, 6, 8)$, and $C(15, 2, -5)$

$$\vec{AB} = \langle 3, 4, 5 \rangle$$

$$\vec{AC} = \langle 14, 0, -8 \rangle$$

$$\vec{AB} \times \vec{AC} = \dots = \langle -32, 94, -56 \rangle$$

Example: Find the area of the parallelogram with vertices: $P(1, 1, 2)$, $Q(6, 1, 2)$, $R(4, 5, 5)$, and $S(9, 5, 5)$



$|a \times b| = \text{area of the parallelogram created by vectors } a \text{ and } b$

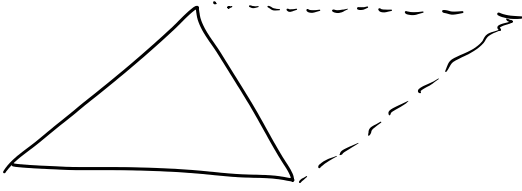
$$\vec{PQ} = \langle 5, 0, 0 \rangle$$

$$\vec{PR} = \langle 3, 4, 3 \rangle$$

$$\vec{PQ} \times \vec{PR} = \dots = \langle 0, -15, 20 \rangle$$

$$\begin{aligned} \text{Area} &= |\vec{PQ} \times \vec{PR}| = \sqrt{0^2 + (-15)^2 + 20^2} \\ &= \sqrt{0 + 225 + 400} \\ &= \sqrt{625} = 25 \end{aligned}$$

Example: Find the area of the triangle determined by the points $P(1, 1, 2)$, $Q(6, 1, 2)$, and $R(4, 5, 5)$.



from the last problem

$$\begin{aligned} \text{Area} &= \frac{1}{2} |\vec{PQ} \times \vec{PR}| \\ &= \frac{1}{2}(25) = 12.5 \end{aligned}$$

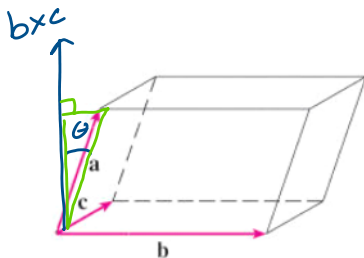
Definition: If $\mathbf{a} = \langle a_1, a_2, a_3 \rangle$, $\mathbf{b} = \langle b_1, b_2, b_3 \rangle$, and $\mathbf{c} = \langle c_1, c_2, c_3 \rangle$ are vectors, then the **scalar triple product** is given by

$$\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c}) = \mathbf{a} \cdot \left(\begin{vmatrix} b_2 & b_3 \\ c_2 & c_3 \end{vmatrix} \mathbf{i} - \begin{vmatrix} b_1 & b_3 \\ c_1 & c_3 \end{vmatrix} \mathbf{j} + \begin{vmatrix} b_1 & b_2 \\ c_1 & c_2 \end{vmatrix} \mathbf{k} \right)$$

$$\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c}) = a_1 \begin{vmatrix} b_2 & b_3 \\ c_2 & c_3 \end{vmatrix} - a_2 \begin{vmatrix} b_1 & b_3 \\ c_1 & c_3 \end{vmatrix} + a_3 \begin{vmatrix} b_1 & b_2 \\ c_1 & c_2 \end{vmatrix}$$

$$\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c}) = \begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix}$$

Note: The geometric interpretation of scalar triple product is that its magnitude is the volume of the parallelepiped formed by the vectors: \mathbf{a} , \mathbf{b} , and \mathbf{c} .



$$\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c}) = |\mathbf{a}| |\mathbf{b} \times \mathbf{c}| \cos \theta$$

$|\mathbf{b} \times \mathbf{c}| =$ area of parallelogram created by vectors \mathbf{b} + \mathbf{c}

$|\mathbf{a}| \cos \theta =$ "height" of the object.

$|\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c})| =$ volume of the parallelepiped created by the 3 vectors.

Example: Compute a scalar triple product of these vectors: $\mathbf{a} = \langle 1, 2, 3 \rangle$,
 $\mathbf{b} = \langle 4, 5, 6 \rangle$, and $\mathbf{c} = \langle 2, 7, 5 \rangle$. Are these vectors co-planer?

$$\begin{vmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 2 & 7 & 5 \end{vmatrix}$$

$$\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c}) = \begin{vmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 2 & 7 & 5 \end{vmatrix}$$

$$= 25 + 24 + 84 - 30 - 42 - 40$$

$$= 21$$

not coplaner

$$\begin{array}{r} 1 \\ 12 \\ 7 \\ \hline 84 \end{array}$$

Example: Determine if these points are co-planer: $A(4, -3, 1)$, $B(6, -4, 7)$, $C(1, 2, 2)$, and $D(0, 1, 11)$

$$\vec{AB} = \langle 2, -1, 6 \rangle$$

$$\vec{AC} = \langle -3, 5, 1 \rangle$$

$$\vec{AD} = \langle -4, 4, 10 \rangle$$

$$\vec{AB} \cdot (\vec{AC} \times \vec{AD}) = \dots = 114$$

Not co-planer